

Bagatelle

H848 v01: 16/04/21

Please read and retain these instructions for future reference



Dimensions

(H) 7 x (W) 20 x (D) 34cm

- IDEAL GAME FOR ALL THE FAMILY
- EASY TO SET UP AND USE ON THE TOP OF A TABLE
- HANDCRAFTED OUT OF SHEESHAM WOOD
- ORIGINALLY A PARLOUR GAME IN THE 19TH C
- SHEESHAM WOOD IS SUSTAINABLE AND OFTEN CALLED INDIAN ROSEWOOD
- LOOKS GREAT, AS WELL AS PROVIDING FUN FOR ALL OF THE FAMILY

Warnings

Warning! Not suitable for children under 36 month due to small balls which could represent a choking hazard. Use under Adult Supervision.

Slight Variations in colour and texture are inherent characteristics of a natural material such as wood.

Instructions for use

Contents: Handmade in Sheesham wood; includes wooden playing board and metal balls

Players: Two or more.

Objective: Players try to strike a ball in such a way that they score the maximum number of points.

Play: The participants of whom there may be any number each play in turn.

In each turn, the player takes the ball and places it at the head of the "guidance channel" that runs part-way along the right hand side of the board.

Releasing the striker the player then strikes the ball so that it runs along the channel and into the main area of the board.

If the player strikes the ball with the insufficient force so that it rolls back to the start instead of into the main area of the board-he may strike the ball again.

The number of balls each player may strike in a turn may be determined by the players before the start of the game. The players may also choose either to remove each ball from the board as soon as it has been played, or to leave all the balls in position until the end of a round.

Scoring: A player's score must be noted after each turn. A ball cannot be judged until it has come to an absolute standstill. If it comes to a halt inside a cup it scores the corresponding number of points.

There is no score if the ball: enters a cup but then rolls out again;

Becomes lodged against the nails outside a cup; or,

Comes to a halt in any non-scoring area of the board, including the near end of the board.

If balls are left in position until the end of a round, points may also be scored by a player managing to dislodge an opponent's ball that has already scored.

For example, if the opponent's ball scored 50 points the player may add 50 points to his own score whether or not his ball comes to halt in a scoring area.

*Calls cost 7 pence per minute plus your telephone company's network access charge

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End play : The players may decide to continue a game until:

- a) a set time limit has been reached, in which case the winner is the player with the highest score at that point.
- b) One player's score has reached a predetermined number of points; or
- c) Each player has had a predetermined number of turns-the player with the highest score then being the winner.

DISPOSAL

- Coopers of Stortford use recyclable or recycled packaging where possible.
- Please dispose of all packaging, paper, cartons, packaging in accordance with your local recycling regulations.
- At the end of the product's lifespan please check with your local council authorised household waste recycling centre for disposal.



Bourne & Hollins

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